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## The Commissioner's Unit Leader Merit Badge

Revamped for 2016, EBSR will be offering the Unit Leader Merit Badge. It's a great way for unit leaders to experience camp in a whole new way, giving back, having fun, and exploring what camp has to offer.

At Ed Bryant, we celebrate the open program afforded to the scouts, and we want to share that experience with leaders. Plus if you complete the requirements you get a pretty cool badge! And who doesn't love badges?

This isn't an official BSA award, but we're proud of it anyways, and we hope you will be too! Only one award can be earned per year, starting with the green rank, however, higher level requirements can be substituted for lower ones.



*A mock-up of the badge*

### Unit Leader Merit Badge Requirements

CATEGORY	Green	Silver	Gold
<b>Advancement (Required)</b>	Attend 3 of 5 second cups AND a council training or commish-spiration session	Attend 4 of 5 second cups AND earn/have earned the outdoor leader skills training	Attend 5 of 5 second cups AND stand up and share what camp and your scouting career has meant to you with the group. Include a favorite memory and best piece of advice.
<b>Camp Spirit (Required)</b>	Attend the scoutmaster cookoff OR participate in a scout-lead song during a meal or at flags	With up to two other leaders, enter a dish in the Scoutmaster Cookoff! OR participate in a troop or leader campfire skit	Help organize and participate in the unit leader Skit or Song at the closing campfire! Bonus points for original skits*
<b>Service (Required)</b>	Volunteer to help serve a meal at the dining hall OR working with the Baden Powell director, assist in teaching a requirement at Baden Powell	Help with the OA service projects on Thursday OR help the Quartermaster do a garbage run	Help with or complete a useful camp improvement project with the Ranger's approval/assistance OR Help receive a commissary shipment OR assist with building the callout or closing campfire
<b>Leadership (Required)</b>	Drink 5 cups of coffee and refill the pot OR help a scout achieve a rank advancement while at camp	Take a nap in a hammock OR prepare a meal or dessert in your campsite other than the daily menu	POWERED BY NATURE, KICK THE CAFFEINE HABIT AND NAP WHEN YOU'RE DEAD! OR help conduct a board of review.

<b>Swim Beach/ Boat Beach (Complete 4 of 6 program areas)</b>	Complete Safe Swim Defense AND help lifeguard or monitor the buddy board for a program session OR be a lookout at the boat beach	Work with either beach director to assist in teaching a badge for a program session OR Organize a troop swim.	Complete Safety Afloat AND take scouts out on a pontoon or tubing/skiing trip OR climb the iceberg and jump and jump on the water trampoline
<b>Shooting Sports (Complete 4 of 6 program areas)</b>	Do a troop shoot with your troop OR assist the range staff	Organize and assist with a troop shoot OR assist with a shooting sports sparkler	Work with a shooting sports director to assist in teaching a badge for a program session
<b>Scoutcraft/ Outdoor Skills (Complete 4 of 6 program areas)</b>	Help teach a badge at Scoutcraft or Outdoor Skills OR complete the Intermediate Geocaching Course with another leader	Oversee the teaching of the Totin Chip or Fire'm Chit by an older scout to younger scouts OR working with at least one other leader, construct an awesome pioneering project in Outdoor Skills!	Act as an instructor for either cooking or camping merit badge for a scout** OR assist with the fishing badge by organizing a boat trip for the youth.
<b>Field Sports/ Eco Con (Complete 4 of 6 program areas)</b>	Help referee a Field sports Sparkler OR Assist Eco-Con Staff with teaching a merit badge	Work with the Eco Con director to assist in teaching a badge for a program session OR supervise a bike trip for cycling merit badge	Go on the golf trip OR Work with the Eco Con director to assist in teaching a badge for a program session
<b>Cope/Climbing (Complete 4 of 6 program areas)</b>	Organize or observe a COPE session for scouts OR give your best attempt at climbing the wall	Complete Climb on Safely and assist climbing staff for a program session OR Participate in the leader-only COPE Session	Organize and participate in a leader-only COPE session OR Earn Climb on Safely and assist climbing staff for a program session
<b>Silver Circle/STEM (Complete 4 of 6 program areas)</b>	If you have relevant skills or expertise, work with either director to help enrich the program in some way OR organize a flag ceremony in your campsite	If you have relevant skills or expertise, work with either director to help enrich the program in some way OR observe a session you may find interesting	Have a discussion with your 2nd+ year scouts about what badges will be offered next year and point them towards a director if they're interested in completing the pre-reqs OR If you have relevant skills or expertise, work with either director to help enrich the program in some way

**NOTE:** Work with the commissioner or staff to check off requirements. One rank may be earned each year.

\*Bonus points don't actually count for anything.

\*\*Necessary equipment is available through Outdoor Skills