

Glacier's Edge Council University of Scouting

“Piecing It All Together”



Saturday, November 4, 2017

**Johnson Creek High School
455 Aztalan Street
Johnson Creek, WI 53038**

There are so many pieces to the Scouting puzzle. How do you fit everything that needs to be done into a program year? How do you keep Scouting exciting for the youth? The Glacier's Edge University of Scouting will help you **PUT THE PIECES TOGETHER** allowing you to incorporate new program ideas to make Scouting more **FUN** for the youth in your unit. This one-day learning extravaganza is planned so that new leaders can expand their Scouting knowledge and experienced leaders may return year after year, earn certifications in their chosen fields and keep current on all that Scouting has to offer the youth of our area.

Classes are arranged into five colleges: General Interest, Cub Scouting, Boy Scouting, Adventure (Venturing, Exploring and Order of the Arrow), and Commissioning. You can mix and match classes from any number of colleges. There is so much that is new in Scouting! Bring all your Unit's Scout Leaders, Volunteers and Parents to the University of Scouting.

Every Scout Deserves a Trained Leader

FEES: Online registration will be available until 10:00 pm on November 2, 2017. The registration fee is \$15 up to the close of registration. Thereafter only walk-in registration will be available with courses on a first come first serve basis. Some courses may close during online registration due to classroom size limitations or instructor-to-student ratio requirements. Walk-in registration is \$20. Please note some classes have additional fees to cover certification costs or program materials.

REGISTRATION is where you will pick up your class schedule and materials. Registration will begin at 7:30 a.m., the Opening Ceremony will start at 8:30 a.m., and you will head off to your first class at 9:00 a.m.

RESOURCE AREA: The Resource Area has resources and information that can enhance your programs during the year. Visit the Resource Area to get ideas and meet folks that can help you. The area will be open from 9:00 a.m. to 2:00 p.m.

THE TRADING POST: The National Scout Store Trading Post will be offering Scout materials and some other special items for sale so be sure to check them out.

FOOD: Coffee and donuts will be available for purchase for a limited time during registration. Due to the number of participants, lunch will be provided during two periods (Sessions 3 and 4). A vegetarian option will be available. Please indicate regular or vegetarian lunch when you register. If you have other dietary restrictions, it might be a good idea to bring your own lunch. Please note: If you take a cooking class (Class 25 or 63), you will eat the food prepared in class rather than the University of Scouting lunch.

THE CLASSES: Each year, the University of Scouting changes the courses offered. This keeps the event fresh and up to date with the latest changes in scouting. If you have an idea for a future class, please let us know. Also, please fill out the evaluation forms for this year's classes.

YOUR PERSONAL SCHEDULE: In addition to the College of Commissioner Science (see next paragraph), classes are scheduled in four other colleges: General Interest, Cub Scouting, Boy Scouting, and Adventure (Venturing, Exploring and Order of the Arrow). Be sure to review classes in ALL COLLEGES before you register. You are invited to attend classes in any of the colleges.

COLLEGE OF COMMISSIONER SCIENCE: Commissioner College is one of the best ways for commissioners to get continuing education in their critical roles. The Commissioner College has pre-set course offerings designed by the National office which lead to specific "degrees" within that College. Only the Commissioner College offers the degrees in their College. This year we are offering courses for Bachelor's and Master's degrees, as well as the following courses for the Doctorate: *Selecting a Thesis Topic* and *Developing the Thesis or Project*.

DEN CHIEF TRAINING: Boy Scouts, with the approval of their Scoutmaster, can attend this valuable leadership training. Having Den Chiefs is a great way to improve troop and pack relationships, and a good way to help make sure Arrow of Light youth advance into the Troop. The Boy Scouts will learn how to lead skits, songs, and other den activities. The registration fee includes patch, lunch, book and training.

INTRODUCTION TO LEADERSHIP SKILLS FOR TROOPS: This session is being offered to teach troops how to use this training in their own units. Completing this training is a prerequisite for a scout to attend NYLT. Youth and Scoutmasters should attend together.

INTRODUCTION TO LEADERSHIP SKILLS FOR CREWS: This course helps Venturing youth in leadership positions within their crews understand their responsibilities and equips them with organizational and leadership skills to fulfill those responsibilities.

If possible, please register online. To register online go to <http://glaciersedge.org>.

<i>Track</i>	<i>Hour 1 9:00–9:50</i>	<i>Hour 2 10:00–10:50</i>	<i>Hour 3 11:00–11:50</i>	<i>Hour 4 12:00–12:50</i>	<i>Hour 5 1:00–1:50</i>	<i>Hour 6 2:00–2:50</i>
General Interest	1. Scout Executive Fireside Chat	2. Unit Finances and Budgets for Unit Treasurers	3. Adult Recognitions and Awards	4. Marketing Your Unit	5. Scouts with Special Needs and Learning Styles	6. Animal Tracking
General Interest	7. Flag Ceremonies and Retirements	8. Scout Safely	9. Beginning Plant Identification	10. National High Adventure Bases	11. Stop Bullying Now	12. Cyber Chip
General Interest	13. How to Chair an Event	14. Intro to Compass and Orienteering	15. Geocaching / GPS	16. Camping and Hiking for Women	17. Planning and Conducting Scout Worship Services	18. Physics of Staying Warm
General Interest			19. Online Tools and Scouting Software	20. Create a Native American Dream Catcher	21. Create a Native American Choker	22. Outdoor Ethics
General Interest	23. CPR Part 1 of 3	23. CPR Part 2 of 3	23. CPR Part 3 of 3			
Cub Scouts	24. Loops, Pins and Badges – Cub Advancement	25. Basic Outdoor Cooking for Cubs Part 1 of 2	25. Basic Outdoor Cooking for Cubs Part 2 of 2	26. Adventures in Cub Scouts	27. Let's Play – Games for Cub Scouts	28. Cubs and Campfire Fun
Cub Scouts	29. Webelos to Scout Transition	30. Hands-On STEM Activities for Cub Scouts	31. Educating Parents and Families About Cub Scouts	32. Carnival Time for Bears	33. Sizzling Ceremonies for Cub Scouts	34. Cub Scout Sized Service Projects
Cub Scouts	35. Camping is for Cub Scouts Too	36. Journey to Excellence in Cub Scouts	37. Tips to Help Your Pack Become Great	38. Castaway Adventure for Webelos Scouts	39. Den Meetings Should Look Like This	40. Pack Communications
Cub Scouts	41. Craft with RAFT (Resource Area for Teachers)		42. Flag Etiquette for Cub Scouts	43. The One Thing Your Pack Needs Most		44. Cub Scout Retention Toolbox
Boy Scouts	45. The New Scout	46. Annual Troop Planning Conference	47. Successful Patrol Leader Councils	48. The Patrol Method	49. First Class in the First Year	50. Merit Badge Counselor Training
Boy Scouts	51. Teaching EDGE	52. So You Have Never Been Camping	53. Inclusive Menu Planning	54. Role of the Assistant Scoutmaster	55. It's Not All About the SPL	56. Patrol Camping and Outings
Boy Scouts	57. Board of Review Training	58. Merit Badge Clinic Requirements		59. Role of the Eagle Coach and Getting Through the Paperwork	60. Knot Challenges	61. Games for Boy Scouts
Boy Scouts	62. Planning a High Adventure	63. Ways Boy Scout Troops Cook Part 1 of 2	63. Ways Boy Scout Troops Cook Part 2 of 2		64. Finding Youth Looking for Boy Scouting	

Be Sure to Schedule your Lunch for Hour 3 or 4

<i>Track</i>	<i>Hour 1 9:00–9:50</i>	<i>Hour 2 10:00–10:50</i>	<i>Hour 3 11:00–11:50</i>		<i>Hour 4 12:00–12:50</i>	<i>Hour 5 1:00–1:50</i>	<i>Hour 6 2:00–2:50</i>
Den Chief Training	65. Den Chief Training – For Boy Scout Youth Runs Hours 1-6 						
Intro to Leadership Skills for Troops	66. Introduction to Leadership Skills for Troops – For Boy Scout Youth and their Scoutmaster Runs Hours 1-6 						
Adventure - Venturing Youth	67. Introduction to Leadership Skills for Crews – For Venturing Youth Runs Hours 1-6 						
Adventure - Venturing Youth	68. Goal Setting and Time Mgmt. Part 1 of 3	68. Goal Setting and Time Mgmt. Part 2 of 3	68. Goal Setting and Time Mgmt. Part 3 of 3			69. Mentoring Part 1 of 2	69. Mentoring Part 2 of 2
Adventure - Venturing Adults	70. Venture Advisor Training Part 1 of 3	70. Venture Advisor Training Part 2 of 3	70. Venture Advisor Training Part 3 of 3			71. What is Venturing?	
Leadership Development for OA Youth	72. Order of the Arrow Goal Setting and Time Mgmt.	73. Leaders: Born or Made?	74. Learning from the Past: Does History Repeat Itself?			75. Speaking and Listening Effectively	76. Showmanship
Order of the Arrow Adults				Schedule Your Lunch	77. Adult Roles in the Order of the Arrow	78. OA's Role in Summer Camp	79. Advising and Mentoring OA Youth
Commissioner Science – Bachelors	80. Supporting Timely Charter Renewal BCS102	81. Contacting Units BCS104	82. Unit Journey to Excellence BCS107		83. Volunteer-Professional Relationships BCS114	84. The Commissioner and Diversity BCS115	85. Commissioners and Advancement BCS130
Commissioner Science – Masters	86. Commissioner Lifesaving 1 MCS303	87. Counseling Skills MCS306	88. Good Comm. Need Both Head and Heart MCS309		89. Recruiting New Commissioners MCS312	90. Effective Unit Service in Rural Areas MCS316	91. Top 10 Ways to Ensure Good Comm. Service MCS318
Commissioner Science – Doctorate					92. Selecting a Thesis Topic DCS501	93. Developing the Thesis or Project DCS503	94. Independent Study – Start Your Thesis or Project
Unit Commissioners Basic Training	95. Unit Comm. Basic Training Part 1 of 3	95. Unit Comm. Basic Training Part 2 of 3	95. Unit Comm. Basic Training Part 3 of 3				
Dist./Asst. Dist. Commissioners Basic Training	96. Dist./Asst. Dist. Comm. Basic Training Part 1 of 2	96. Dist./Asst. Dist. Comm. Basic Training Part 2 of 2					
Lunch			97. 3 rd Hour Lunch			98. 4 th Hour Lunch	

1. **Scout Executive Fireside Chat** – Come meet and have a chat with our Scout Executive. Find out what is in the future for Scouting in Glacier's Edge Council. (Hr 1)
2. **Unit Finances and Budgets for Unit Treasurers** – Create and manage a budget that pays for all of your unit's adventures, including the fund raising required to increase your bank account! (Hr 2)
3. **Adult Recognitions and Awards** – Learn official and unofficial ways to reward the efforts of adults who make Scouting possible. (Hr 3)
4. **Marketing Your Unit** – Get the word out – promote your unit and Scouting at the same time. Learn how to get events, photos and stories published. (Hr 4)
5. **Scouts with Special Needs and Learning Styles** – No matter what challenges a Scout faces, every boy is able to participate in Scouting. This class shows how to build acceptance and involve everyone in your Scouting program. (Hr 5)
6. **Animal Tracking** – This class will increase your awareness of and ability to find and interpret tracks and sign left by mammals. (Hr 6)
7. **Flag Ceremonies and Retirements** – Learn the proper way to handle the flag at meetings, special events and at the end of its service to our country. (Hr 1)
8. **Scout Safely** – Safety first. Scouting safety begins with leadership. This class will give you an overview of how to keep your Scouts safe. (Hr 2)
9. **Beginning Plant Identification** – Learn to identify the 30-40 common wild plants in our area. (Hr 3)
10. **National High Adventure Bases** – An overview of the high adventure camps (Philmont, Northern Tier, Sea Base, and the Summit). Find out what Scouts and adults can experience at each base! (Hr 4)
11. **Stop Bullying Now** – Create a bully-free environment in Scouting. This class will revolve around identifying, preventing and intervening. Tips for Scout leaders and how to provide support for youth that are bullied. (Hr 5)
12. **Cyber Chip** – Learn about the Cyber Chip and how to incorporate it into your unit's safety and advancement programs. (Hr 6)
13. **How to Chair an Event** – This session will help you learn the secrets to running a successful event. We will explore program and organizational challenges, staffing, budgeting, and more. (Hr 1)
14. **Intro to Compass and Orienteering** – Learn to orient a map with a compass and prepare a compass course. Knowing how to use a map and compass will allow you to follow trail maps, find your position on a map, and keep your sense of direction. (Hr 2)
15. **Geocaching/GPS** – Learn how to use a GPS locator. Learn about the great sport of geocaching. (Hr 3)
16. **Camping and Hiking for Women (Women Only Please)** – A class for all Scouting and Venturing women. Ladies have different needs on the trail. The class will cover what to bring, how to camp, how to pack, how to stay healthy and comfortable on the trail. Taught by an experienced female camper. (Hr 4)
17. **Planning and Conducting Scout Worship Services** – When conducting Scouting activities, it is important that we call attention to a Scout's "Duty to God" through prayer and simple interfaith worship. This class will help you feel comfortable leading and participating in such activities. (Hr 5)
18. **Physics of Staying Warm** – Use your body's mechanics and proper equipment to stay warm - even on the coldest camping trip. (Hr 6)
19. **Online Tools and Scouting Software** – Akela/ScoutNET/Internet Advancement, my.scouting.org and Scoutbook: electronic tools to streamline Scouting and help your unit meet their JTE goals for advancement. (Hr 3)
20. **Create a Native American Dream Catcher** – Learn how Native Americans incorporated the dream catcher into their cultures and then make one to take home. Limited to 20 participants. (Hr 4)
21. **Create a Native American Choker** – Make a choker used in Native American costume and ceremonial regalia. Limited to 20 participants. (Hr 5)
22. **Outdoor Ethics** – A thoughtful frame of mind and understanding of outdoor ethics is essential to maintaining wilderness conservation. Learn the principles of Leave No Trace to maintain the outdoor experience for all scouts to come. (Hr 6)
23. **CPR Cert / Recert. (3 Hours)** – American Heart Association CPR certification/recertification course. Limit: 24. Course fee: \$40 (Hrs 1-3)
24. **Loops, Pins and Badges – Cub Scout Advancement** – Cub Scouts progress from rank to rank, learning new skills each year. Learn all about the process and fun of advancement in the Cub Scout program. (Hr 1)
25. **Basic Outdoor Cooking for Cub Scouts (2 Hours)** – Who says Cubs can't cook outdoors? You don't have to eat just hot dogs! This is a hands-on outdoor class. See it, do it, eat it, and take the ideas back to your Pack and den. (Note: DO NOT sign up for Hr. 3 or 4 Lunch as this class is your Lunch) (Hrs 2 and 3)
26. **Adventures in Cub Scouting** – Support advancement requirements and elective completion with activities and field trips that are fun and exciting. (Hr 4)
27. **Let's Play – Games for Cub Scouts** – Indoor, outdoor, fast, slow, physical and mental. Learn to organize and play different types of games for Den and Pack activities. (Hr 5)
28. **Cubs and Campfire Fun** – Run a fun campfire program with everyone participating – even parents! Tips on planning, songs, skits and overall good fun! (Hr 6)
29. **Webelos to Scout Transition** – How to change and rev up your program to keep Webelos and Arrow of Light youth interested so that they graduate into Boy Scouting. (Hr 1)
30. **Hands-On STEM Activities for Cub Scouts** – Participate in group activities for teaching Science, Technology, Engineering and Math concepts to Cub Scouts. (Hr 2)
31. **Educating Parents and Families About Cub Scouts** – How to orient and inform your Pack parents so that they become active members of your Pack. (Hr 3)
32. **Carnival Time for Bears** – Bear Scouts can lead a Pack carnival. Learn to mentor them through the planning, organizing and execution of different types of carnivals. (Hr 4)
33. **Sizzling Ceremonies for Cub Scouts** – Advance your youth with impressive ceremonies, props, cheers and fun. (Hr 5)
34. **Cub Scout Sized Service Projects** – How to choose, plan and implement community service projects that teach citizenship and responsibility in the process. (Hr 6)
35. **Camping is for Cub Scouts Too** – Adventure loops have an outdoor and camping component. Unit camping and summer camp are just two of the ways to put the outing into Scouting. (Hr 1)
36. **Journey to Excellence in Cub Scouts** – Find out how your Cub Scout Pack can earn this award and improve the quality of your program in the process. (Hr 2)
37. **Tips to Help Your Pack Become Great** – An experienced Scouter who has "been there, done that" will help you avoid pitfalls. Topics will include encouraging boys to wear uniforms, parent participation, quality programming, and recruitment roundups. (Hr 3)

38. **Castaway Adventure for Webelos Scouts** – Learn to teach your Webelos Scouts survival skills such as fire building, cooking, shelters and more. (Hr 4)
39. **Den Meetings Should Look Like This** – Experience a den meeting from a gathering activity through the closing den leader minute. See how a den meeting should really run and get ideas to improve your own den meetings. (Hr 5)
40. **Pack Communications** – If parents do not know when and where, why and how, your events will have poor attendance. Good communications are essential to a successful Pack. We will teach you how to communicate with your families. (Hr 6)
41. **Craft with RAFT (Resource Area for Teachers)** – Project kits that tie into every area of Cub Scouts. (Hr 1)
42. **Flag Etiquette for Cub Scouts** – Respect for the flag is very important to our pride as a country. Learn the proper ways to respect the flag so you can teach your Cub Scouts. Resources for flag ceremonies will be given. (Hr 3)
43. **The One Thing Your Pack Needs Most** - Do you know the one thing needed most to take your Pack from good to great? We will share the secret in this class and set you on a course for success. (Hr 4)
44. **Cub Scout Retention Toolbox** – This is not a physical toolbox, but an execution of year-round Cub retention strategies. The primary takeaway is a set of ideas that should help you increase retention in your Pack. (Hr 6)
45. **The New Scout** – This session will outline the materials to be covered in the initial meeting of the parent and boy with the Scoutmaster and a suggested program of events to encourage timely advancement in rank in the first year. (Hr 1)
46. **Annual Troop Planning Conference** – Set goals with your PLC so that your troop will thrive. Find out how a youth-led planning conference will keep your Scouts and adults engaged. (Hr 2)
47. **Successful Patrol Leader Councils** – Learn how the PLC reinforces the patrol method and boy-run troop concept. Help your Scouts get involved, excited and developing leadership skills. (Hr 3)
48. **The Patrol Method** – Fresh ideas on how to successfully implement a boy-led troop. EDGE your Scouts into more meaningful patrol activities, fostering and maintaining leadership development, Scout ownership of the PLC, and building high performing patrols. (Hr 4)
49. **First Class in the First Year** – A successful early rank advancement program increases Boy Scout retention and provides a solid foundation of outdoor and leadership skills. Learn how to establish plans to achieve this assertive progression with new Scouts. (Hr 5)
50. **Merit Badge Counselor Training** – Important information for both new and experienced merit badge counselors. A step-by-step process for this critical Scouting position. (Hr 6)
51. **Teaching EDGE** – Learn about the EDGE concept and how it can be taught and incorporated into your Scouting activities. (Hr 1)
52. **So You Have Never Been Camping** – Basic tools for the first-time camper. How to set up a tent, light a lantern and stove, and go to the bathroom in the woods. (Hr 2)
53. **Inclusive Menu Planning** – Food is a central part of camping and courts of honor. Menus must meet the needs of Scouts with dietary restrictions, religious restrictions, allergies and other medical needs. (Hr 3)
54. **Role of the Assistant Scoutmaster** – How the Assistant Scoutmaster can add value to the Scouting experience. (Hr 4)
55. **It's Not All About the SPL** – Gain an understanding of troop positions and how to use them. (Hr 5)
56. **Patrol Camping and Outings** – This session will help you rediscover patrol camping as Baden Powell envisioned through the use of the patrol method. We will explain and demonstrate how this can provide additional leadership opportunities, encourage advancement and keep older Scouts interested and involved. (Hr 6)
57. **Board of Review Training** – For anyone interested or experienced with Boards of Review, learn the mechanics and expectations of serving in this important role in the rank advancement process. (Hr 1)
58. **Merit Badge Clinic Requirements** – Find out the characteristics of a high-quality merit badge program for any merit badge event where group instruction takes place. What do you need to do to organize a merit badge event and what do you do if the merit badge clinics your scouts attend to not meet these requirements? (Hr 2)
59. **Role of the Eagle Coach and Getting Through the Paperwork** – Eagle Coach, Eagle Mentor, Eagle Advisor, Eagle Coordinator – what's the difference and what do they do to help Life Scouts reach their Eagle goals? (Hr 4)
60. **Knot Challenges** – Learn the knots needed to advance a Scout through First Class and how to incorporate the knots into fun challenges during Scout activities. (Hr 5)
61. **Games for Boy Scouts** – We will discuss different types of games to develop Scoutcraft skills and leadership. Games for inter-patrol activities, contests, competitions, and Troop outings will be discussed and demonstrated. Come and have fun with us! (Hr 6)
62. **Planning a High Adventure** – High adventure is one of the most successful ways to challenge your Scouts and keep older Scouts involved in Scouting. Learn how to plan for the keynote activity of the year. (Hr 1)
63. **Ways Boy Scout Troops Cook (2 Hours)** – Feeding a group of hungry Scouts and leaders requires some basic cooking and planning skills. Learn the basics of Dutch oven, one pot, grill and other creative types of cooking. (Note: DO NOT sign up for Hr. 3 or 4 Lunch as this class is your Lunch) (Hrs 2 and 3)
64. **Finding Youth Looking for Boy Scouting** – Develop a dynamic year-round recruiting plan that is both fun and relevant in today's technology based society. (Hr. 5)
65. **Den Chief Training (All Day)** – The Den Chief is a key means of building relationships between the Pack and Troop as he regularly reminds the boys about Boy Scouts in a positive way while leading activities. This class will give current and future Den Chiefs an opportunity to learn how to lead songs, put on skits, lead games, and work with adult leaders to solve problems. (Hrs 1-6)
66. **Introduction to Leadership Skills for Troops (All Day)** – The ILST course is intended to help Boy Scouts in leadership positions within their troops understand their responsibilities and to equip them with organizational and leadership skills to fulfill those responsibilities. ILST is a prerequisite for Boy Scouts to participate in more advanced leadership courses such as National Youth Leadership Training (NYLT). (Hrs 1-6)
67. **Introduction to Leadership Skills for Crews (for Venturing Youth) (All Day)** - This course helps Venturing youth in leadership positions understand their responsibilities and equips them with organizational and leadership skills to fulfill those responsibilities. A prerequisite for Venturing youth to participate in NYLT, NAYLE and Kodiak. (Hrs 1-6)
68. **Goal Setting and Time Management (for Venturing Youth) (3 Hours)** – This course will help Venturing youth learn to manage a project, with strategies for personality type, ability to self-motivate, and level of discipline. (Hrs. 1-3)

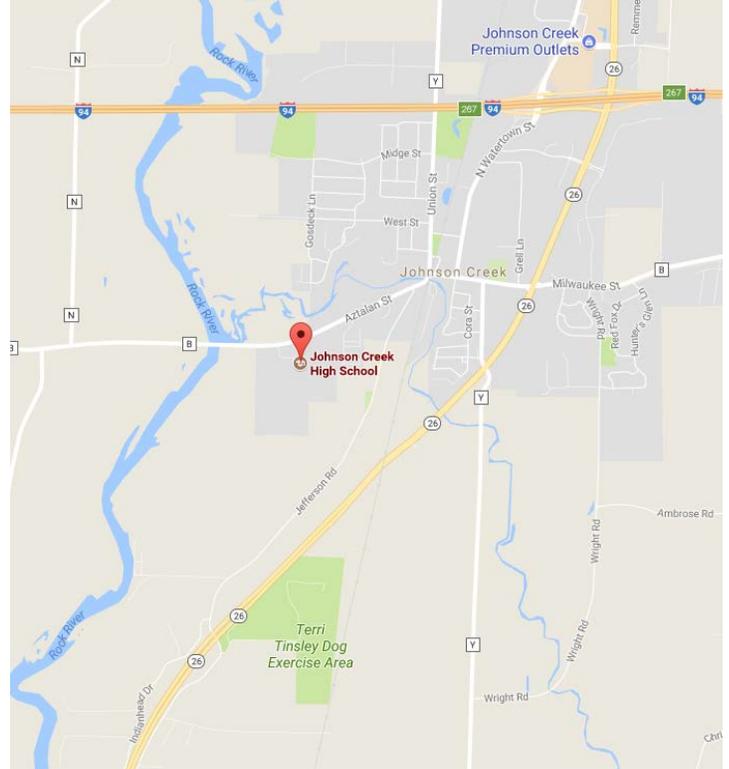
69. **Mentoring (for Venturing Youth) (2 Hours)** – This course will help Venturing youth understand how to mentor other members of the crew through the planning of crew adventures. (Hrs 5-6)
70. **Venture Advisor Training (3 Hours)** – This course provides crew advisors with the basic information needed to help youth leaders manage a crew and keep youth positively engaged. Crew Advisors who complete this training and Venturing Youth Protection are considered “trained”. (Hrs 1-3)
71. **What is Venturing?** – What is Venturing and how does the program run? Learn how to start a new crew and offer new experiences to older boy scouts to keep them involved in Scouting. (Hr 5)
72. **Order of the Arrow Goal Setting and Time Management** – One of the most important pieces in leadership can be time management. Learn how setting goals and managing time can be essential to a plan. (Hr 1)
73. **Leaders: Born or Made?** – Puzzled by what makes a leader? Is it something we are born with like hair color, or skin tone? Or do we pick it up along life’s trail? This class will help answer the question. (Hr 2)
74. **Learning from the Past: Does History Repeat Itself?** – Learn from the past and avoid mistakes in the future. (Hr 3)
75. **Speaking and Listening Effectively** – Communication is essential when working in a group or guiding a process. This session will show you how to effectively address communication in a constructive manner. (Hr 5)
76. **Showmanship** – Learn to add a flare of showmanship to anything you do! Create interest and excitement! (Hr 6)
77. **Adult Roles in the Order of the Arrow** – This dynamic course will provide adults an opportunity to learn about their role as an advisor in the Order of the Arrow. Interested in knowing what expectations the youth have for an advisor? We will share what they are looking for, and unveil the “Ten Commandments of Advising”. You will also explore the fundamental basic skills you need to build trust and expertise when working with youth members. (Hr 4)
78. **OA’s Role in Summer Camp** – The focus of this course will be on the appropriate roles that the OA can play within our summer camping program. Summer camp plays a critical role in our Order’s long-term program for the development of friendships, and developing cheerful service. Our Lodge is involved in Call-Out Ceremonies, Ordeals, Brotherhood, Service Projects, and Fellowships. Join us to explore and analyze opportunities to make Summer Camp even better through the Order of the Arrow. (Hr 5)
79. **Advising and Mentoring OA Youth** - This seminar will help you understand the importance of youth leadership development in your lodge. Advising involves teaching, helping, guiding, and motivating the youth, while mentoring is considered a longer term relationship involving friendship, teaching, supporting and challenging youth. The OA strives to help develop the Scout habit of helpfulness into a life purpose of leadership in cheerful service to others. (Hr 6)
80. **Supporting Timely Charter Renewal (BCS102)** – Commissioners are responsible for on-time charter renewal, so it is essential that they understand the charter concept and are fully familiar with the steps in the charter renewal process. (Hr 1)
81. **Contacting Units (BCS104)** – The commissioner’s primary role as a friend to the unit helps the unit succeed. At the core of unit service, the most basic task is the unit visit. This course will identify ways to provide caring and support to your units. (Hr 2)
82. **Unit Journey to Excellence (BCS107)** – Learn about the elements of the Unit Journey to Excellence and what it takes to ensure success in every unit. (Hr 3)
83. **Volunteer-Professional Relationships (BCS114)** – The special partnership between volunteers and professionals is the core of Scouting’s success at the council and district level. When the partnership thrives, the Scouting movement thrives. If the partnership is not working, Scouting suffers. (Hr 4)
84. **The Commissioner and Diversity (BCS115)** – The makeup of the United States is unlike any other country in the world. Is it a “great melting pot” where customs and cultures blend together like ingredients in a cream soup? Or is it a beautiful tapestry with different colors and textures woven together into a work of art? (Hr 5)
85. **Commissioners and Advancement (BCS130)** – This course describes why and what a Commissioner should know about advancement. (Hr 6)
86. **Commissioner Lifesaving 1 (MCS303)** – This course sets the stage for saving a unit and reviews the basic unit lifesaving steps. Getting to know your units will help you identify when and how to address issues they face to keep units strong and successful. (Hr 1)
87. **Counseling Skills (MSC306)** – The best way to strengthen a unit is to strengthen its leadership. Counseling is an effective method to help unit leaders develop their potential. As a commissioner, you should develop counseling skills. (Hr 2)
88. **Good Commissioners Need Both Head and Heart (MSC309)** – This session helps commissioners with a year or two of experience reflect on the important qualities of good commissioner service (the “head”) while provide inspiration to share (the “heart”). (Hr 3)
89. **Recruiting New Commissioners (MSC312)** – Quality programs flourish and membership grows in a Scouting district only when there is a complete team of quality commissioners. (Hr 4)
90. **Effective Unit Service in Rural Areas (MSC316)** – This course discusses how to implement a Scouting program in remote rural areas of all types. (Hr 5)
91. **Top 10 Ways to Ensure Good Commissioner Service (MCS318)** – The information you will receive during this class will summarize the key factors in good commissioner service found in other courses. In a few simple words we give you the top 10 keys to success! (Hr 6)
92. **Selecting a Thesis Topic (DCS501)** – This session introduces participants to the thesis or project, discusses what constitutes a good thesis, research project or doctoral project, and helps them select their general topic. (Hr 4)
93. **Developing the Thesis or Project (DCS503)** – This session covers the thesis/project outline and a variety of suggestions for writing and revising the report. (Hr 5)
94. **Independent Study – Start Your Thesis or Project** – Get paper and pen and start putting your thesis on paper. The Hr 5 instructor will be available for assistance and advice. (Hr 6)
95. **Unit Commissioner Basic Training (3 Hours)** – Learn what a commissioner is, what a commissioner does, and how a commissioner does it. (Hrs 1-3)
96. **District Commissioner and ADC Basic Training** – Understand the roles and responsibilities of a District Commissioner and Assistant District Commissioner. (Hrs 1-3)
97. **Lunch** – (Hr 3)
98. **Lunch** – (Hr 4)

Directions to Johnson Creek High School

455 Aztalan Street, Johnson Creek, WI



Johnson Creek High School is a cluster of domes (shown above). It is located on the Southwest side of Johnson Creek (see marker on map, right). The school is just south of County Road B, also known as Aztalan Street. Some GPS systems do not take you to the correct spot, so please make sure your driving directions align with this information.



YOUR DISTRICT TRAINING TEAMS CAN HELP YOU OBTAIN THE PATCH EVERY LEADER NEEDS

Indian Trails

Willy Whitford
bill.whitford@gmail.com
608.931.4382

Mohawk

David Kilps
davekilps51@gmail.com
608.335.3453

Wisconsin River

Tom Cline
zamman@mhtc.net
608.843.1789

Yahara

Aaron Teche
aaron.teche@gmail.com
608.658.6674





WOOD BADGE C7-620-18

January 26-28, 2018, Camp Indian Trails
and
February 23-25, 2018, Ed Bryant Scout Reservation

Attendance at both weekends is required for completion of the course

Glacier's Edge Council is proud to present its second Winter Wood Badge, a fun and educational training opportunity, in January and February 2018. Wood Badge is the BSA's premier adult leader training course that also teaches principles of leadership and team development that are just as useful for the non-scouting part of our lives (work, church, and other volunteer organizations), as for the scouting ones.

Wood Badge is appropriate for anyone registered in the Boy Scouts of America who is 18 years or older. You should have completed the basic training for your current position in Scouting before you take Wood Badge. Attendees need to be able to function safely in an outdoor environment and have completed the Annual Health and Medical Record form. Participants will camp in cabins the first weekend, and camp in their tents the second weekend.

Wood Badge will empower you to be a better, more dedicated leader who is able to help deliver a high quality program to the youth of your community -- and it's a lot of fun too! Many Scouters report that attending Wood Badge is a life-changing experience, and strong friendships are forged at Wood Badge which last a lifetime. More information about this Wood Badge Course C7-620-18 can be found at <http://www.glaciersedge.org> or by contacting Course Director Chris Beaver at 608-469-3664 or gecwoodbadge18@gmail.com.



National Youth Leadership Training (NYLT)

NYLT is an exciting program designed to provide youth members with leadership skills and experience they can use in their home troops/crews. NYLT is a six-day course. Content is delivered in a troop and patrol outdoor setting. The NYLT course centers around the concepts of what a leader must BE, what a leader must KNOW, and what a leader must DO. The key elements are then taught with a clear focus on HOW TO DO. The skills come alive during a quest for the meaning of leadership.

The Glacier's Edge Council is pleased to announce we will hold two sessions of NYLT in 2018:

Sunday, June 24, 2018, through Friday, June 29, 2018

Sunday, July 22, 2018, through Friday, July 27, 2018

The eligibility requirements to attend NYLT are:

- Be at least 13 years of age prior to the start of the course
- First Class Scout or a registered Venture Crew member
- Complete Introduction to Leadership Skills for Troops* or Introduction to Leadership Skills for Crews
- Currently serving (or will serve in the future) as a key unit leader

*Introduction to Leadership Skills for Troops (ILST) Training is conducted at the troop level. The syllabus can be found on the National Boy Scout website. ILST is also offered at University of Scouting, November 4, 2017.

See <http://glaciersedge.org/BSA620page1204.php> for more information.

University of Scouting November 4, 2017

Have Lunch 3rd or 4th Hour

Lunch is either 3rd (#97) or 4th (#98) Hour. Unless you are taking a day-long class (#65, #66, or #67) or a cooking class (#25 or #63) please list one of those hours for your lunch when you create your schedule.

Additional Fees

A few of the classes (listed on the registration form) have an additional fee to cover the cost of materials used in the class. Otherwise, all handouts, supplies and materials used in class are included in the registration fee.

2017 Fees

Includes a patch & lunch

Registration Fee: \$15.00 _____

Walk-in* Fee: \$ 5.00 _____
* After 10 pm, 11/2/17

Meal: Regular _____ or Vegetarian _____

Dietary Restrictions (if any):

Additional Patch: \$ 2.50 _____

Additional Course fees:

#__ CPR: \$40.00 _____

Total Amount Paid: \$ _____

GEC Account _____

Online registration at:
<http://glaciersedge.org>

**Payment is due upon registration in order
for us to hold your class registration**

2017 University of Scouting Registration Planner

Use the form below to plan your University of Scouting schedule, then go online to register at <http://glaciersedge.org>.

Make sure if you have a **2 or more-hour class** that you mark it down on this form for all applicable hours. Register early for a better chance of getting your first choice; remember some classes have strict limits. First come, first serve.

Class Choices: First Choice Second Choice

1st Hour # _____ 1st Hour # _____

2nd Hour # _____ 2nd Hour # _____

Lunch or 3rd Hour # _____ 3rd Hour # _____

Lunch or 4th Hour # _____ 4th Hour # _____

5th Hour # _____ 5th Hour # _____

6th Hour # _____ 6th Hour # _____

Lunch is during both 3rd (#97) and 4th (#98) hours. Please make sure you schedule a lunch unless you are in one of the day-long classes (#65, #66, or #67) or a cooking class (#25 or #63). The day-long classes will break for lunch during one of the two lunch periods. The food created in the cooking classes is your lunch.