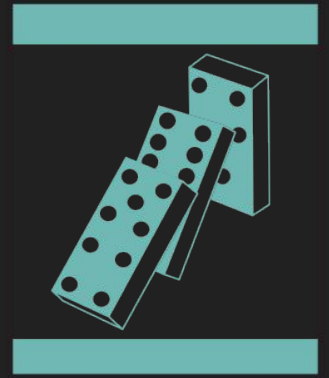




Make It Move

Bear Elective



Note to Parents, Guardians, or other Caring Adult

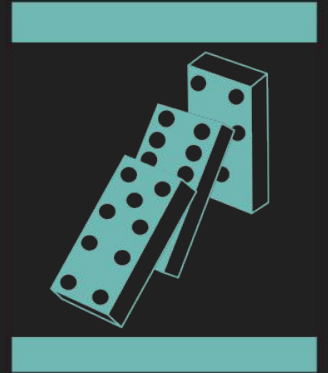
Occasionally, the requirements ask the Cub Scout to address or present to their den. This can be facilitated by recording your Scout with the use of a smartphone, computer with a camera, or an alternative device. WHEN RECORDING, PLEASE ENSURE THAT YOUR SCOUT IS WORKING WITH AN ADULT TO VERIFY THAT WE ARE USING SAFE INTERNET PROTOCOLS AND PROPER YOUTH PROTECTION GUIDELINES.

Please send or email your videos to your local Den Leader or Cubmaster so they can record your completion on this elective.

You can complete any of the requirements, but this slideshow is designed with preselected activities that would be most suitable to complete at home.

Online Resources

[Make It Move Workbook](#)



Make It Move Requirements

Complete requirements 1-4. Requirement 5 is optional.

1. Discuss with your family or den the history of marbles, such as where and when the game began.

Talk about the different sizes of marbles and what they are made of and used for.

2. Learn about three different marble games, and learn to play one of them. Learn how to keep score.

Learn and follow the rules of the game. Play the game with your family, friends, or your den.

3. Learn four or five words that are used when talking about marbles. Tell what each of the words means and how it relates to playing marbles. Share this information with your den.

4. Complete one of the following:

- A. With your den or family, make a marble obstacle course or marble golf course. Share what you create. Invite everyone to go through your course.
- B. Create your own game using marbles, and design rules for playing the game. Share the game you created with your den, family, or friends. Explain the rules and how to play the game.
- C. With your den or family, create a marble race track. Have at least two lanes so you can race your favorite marbles against each other.
- D. Make a marble maze.

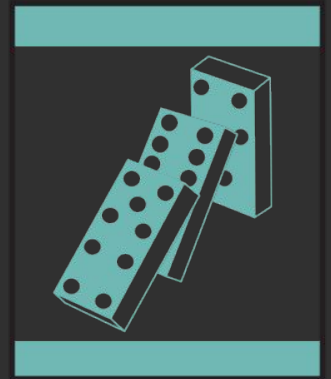
5. With the help of an adult, make a marble bag to hold marbles.

Make It Move Requirements

1. Discuss with your family or den the history of marbles, such as where and when the game began. Talk about the different sizes of marbles and what they are made of and used for.

[History of Marbles](#)

[Marbles - How It Is Made clip](#)



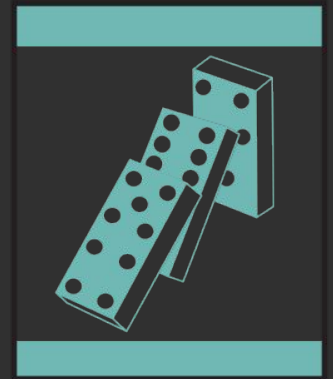
Make It Move Requirements

2. Learn about three different marble games, and learn to play one of them. Learn how to keep score. Learn and follow the rules of the game. Play the game with your family, friends, or your den.

[7 Free Marble Games for Kids](#)

[Rules for Marbles](#)

[12 Traditional Marble Games](#)



Make It Move

Requirements

3. Learn four or five words that are used when talking about marbles. Tell what each of the words means and how it relates to playing marbles. Share this information with your den.

Marbles Terminology

- Marbles – Regular sized marbles
- Shooter (or tow) – A larger marble used to shoot at the marbles.
- Ring – The playing field
- Shot – Using your thumb to launch the shooter from your hand.
- Knuckling Down – The position of the hand during a shot. At least one knuckle must remain on the ground until the shooter leaves the hand.
- A Hit – When a marble is shot out of the ring.
- A Miss – When no marbles are shot out of the ring.
- Circling – Moving around the ring to find the best position for the shot.
- Bowling – When the shooter moves along the ground during a shot.
- Lofting – When the shooter goes in the air during a shot.
- Playing for Keeps – When the game is over, each player gets to keep the marbles he shot out of the ring.
- Playing for Fair – When the game is over, the players get their marbles back. The game is just played for fun rather than to gain marbles.

Make It Move Requirements

4. Complete one of the following:
 - D. Make a marble maze.

[Marble Maze](#)

[Marble Maze 2](#)

[Marble Maze with Legos](#)

